



Scorpion Sub Machine Gun

The Scorpion is one of our most versatile models. This gun model is in the Special Compact (SC) class of weapon. It is great for either indoor or outdoors and, in particular, CQB.

In fact, since it does not have a protruding barrel it is ideal for indoor laser skirmish. Imagine a sci-fi post futuristic or holocaust theme or urban warfare

It has a metal construction. More it has a full trigger mechanism. It also comes standard with a generic Red Dot scope.



GUNS SPECS

SCORPION SUB MACHINE GUN

Style SMG - Sub Machine Gun (Bolter Type)
Range Short for CQB (Close Quarters Battles)

Primary Config ARCADE MODE

Long Range Ammunition 50 rounds per magazine, 15 magazines in total
Short Range Ammunition not applicable
Rate of Fire 330 rounds per minute
Reload Duration 8 seconds
Hit Delay 3 seconds
Default Hit Points 9 but can be set to any 1 thru 99

Secondary Config MODERN MILITARY MODE

Long Range Ammunition 30 rounds per magazine, 15 magazines
Short Range Ammunition not applicable
Rate of Fire 350 rounds per minute
Reload Duration 6 seconds
Hit Delay 1 second
Default Hit Points 2 but can be set to any 1 thru 99

Tertiary Config BOLT ACTION MODE

Long Range Ammunition 8 rounds per magazine, 20 magazines
Short Range Ammunition not applicable
Rate of Fire 60 rounds per minute
Reload Duration 8 seconds
Hit Delay 1 second
Default Hit Points 2 but can be set to any 1 thru 99

Other Specs

Recommended Scope Red Dot
Warranty 24 months
Construction Metal case and wooden handle (m16 style). Two tone marine color.
Trigger full trigger mechanism
Weight 2kgs/4.4lbs
Recommended environments Day/Night Outdoors or Indoor Arena/Maze or in conjunction with inflatable/mobile arenas